

# EMIT's Onboard Data Analysis: Performance Assessment and Lessons Learned

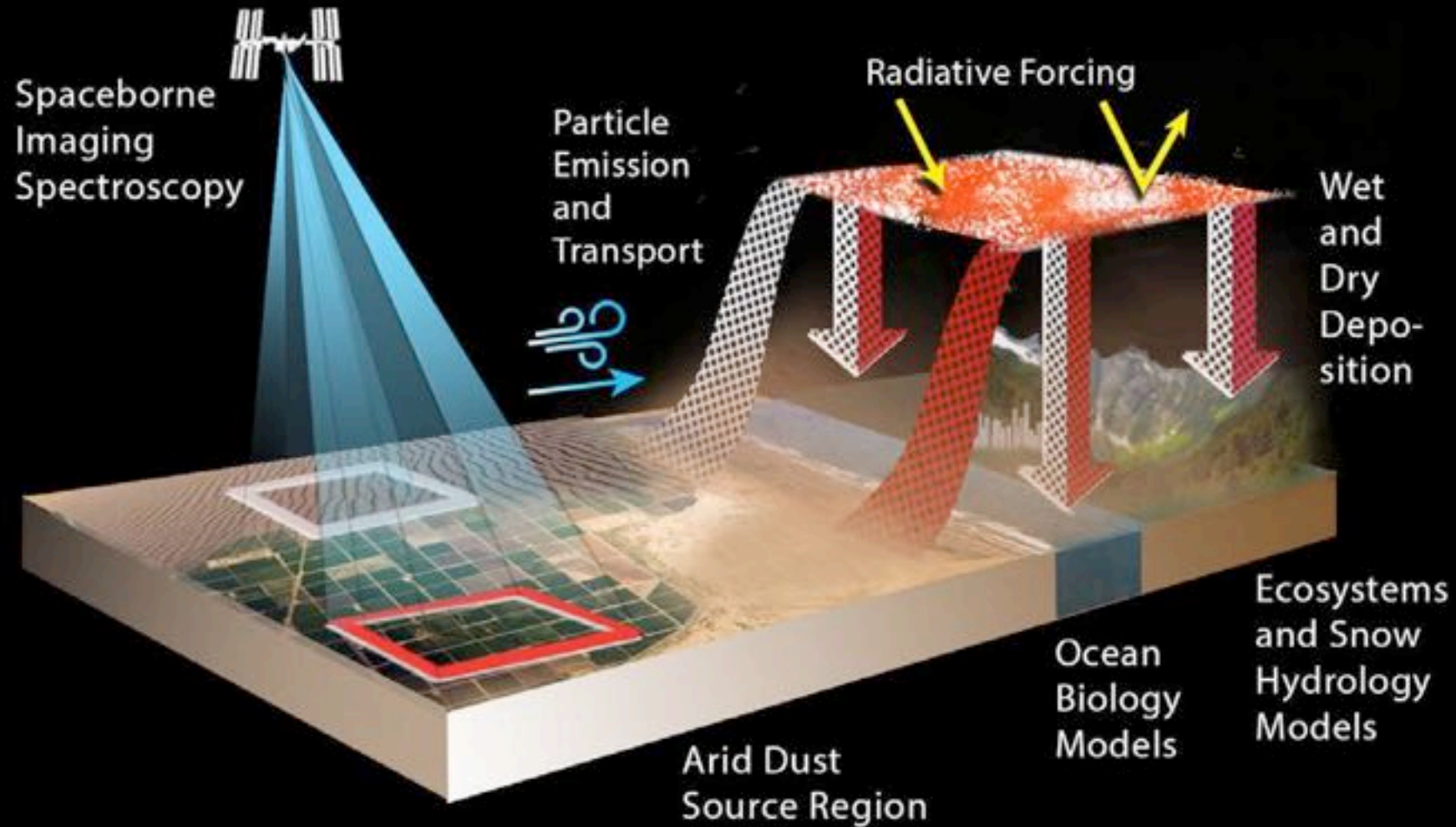
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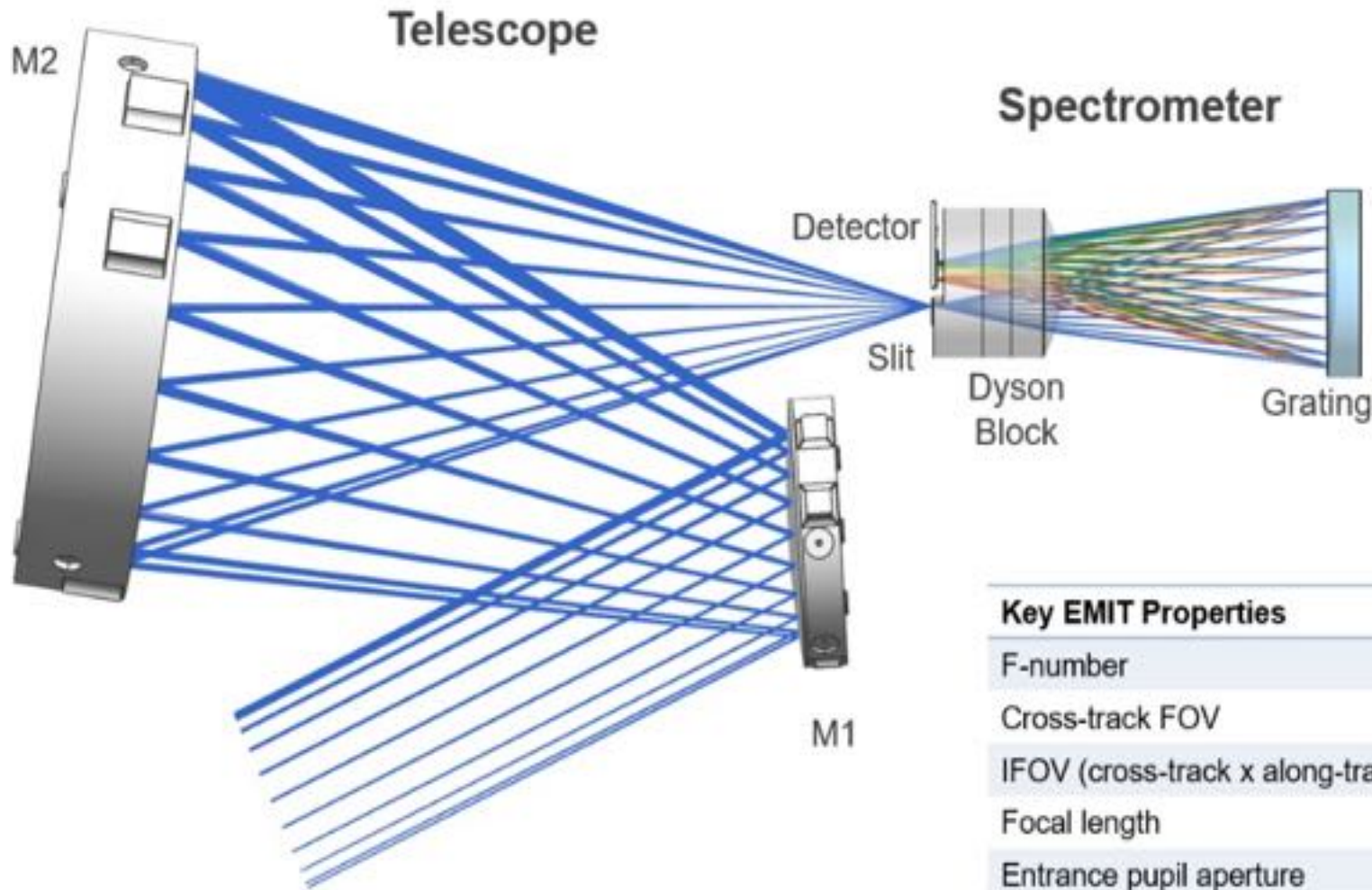
**Jet Propulsion Laboratory, California Institute of Technology**

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# The Earth surface Mineral dust source InvesTigation (EMIT)



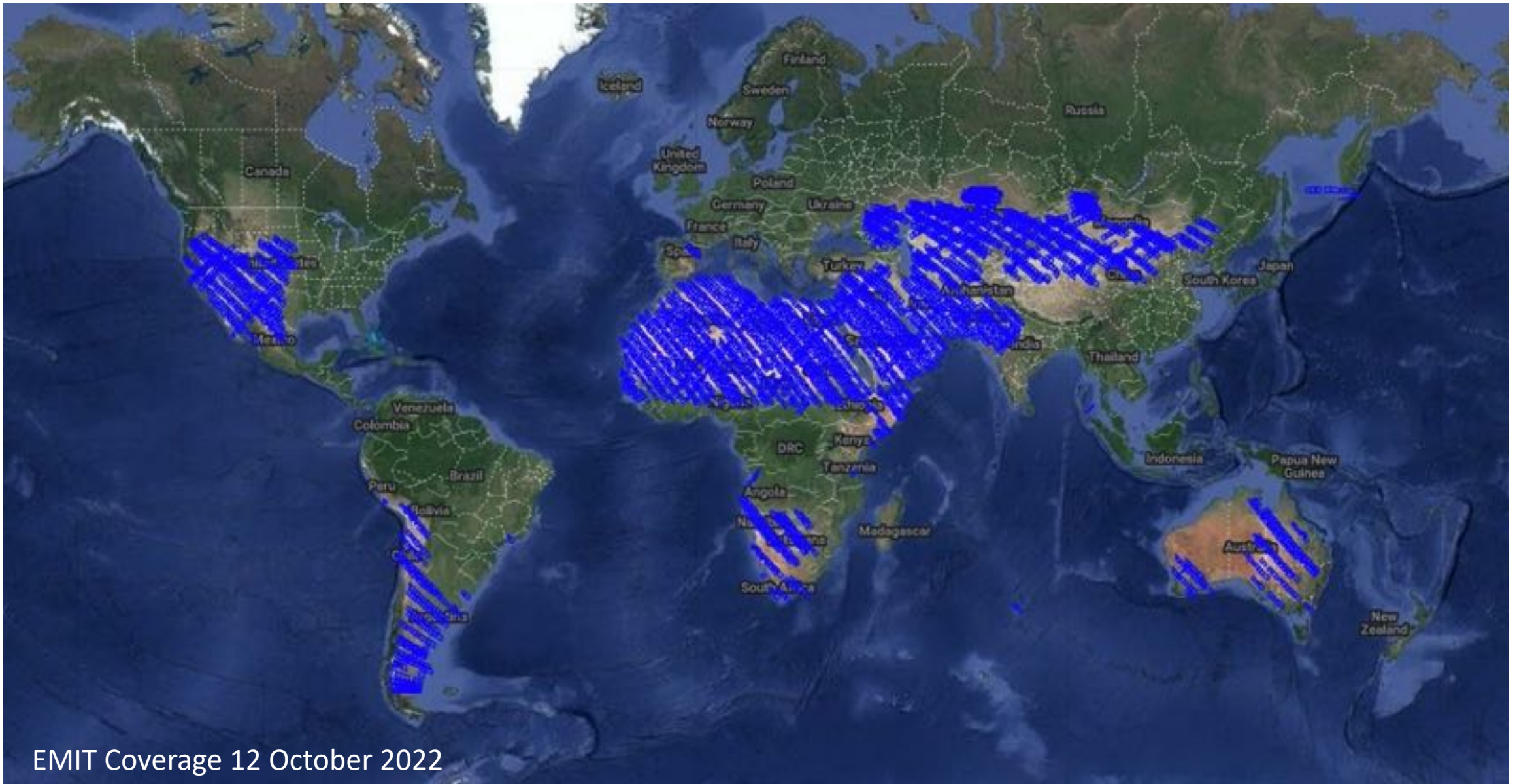


## EMIT Imaging Spectrometer Elements

- **Two-mirror Telescope**
  - M1 (y-decentered, asphere)
  - M2 (y-decentered, asphere)
- **Dyson spectrometer**
  - Dyson block: CaF<sub>2</sub> lens with step
  - Slit (30  $\mu\text{m}$  width, 37.2 mm length)
  - Diffraction grating (structured blaze)
- **FPA Assembly**
  - Order sorting filter (three zone)
  - Detector (HgMgTe)
    - 1280 x 480 pixel format
    - 30  $\mu\text{m}$  pixel size

### Key EMIT Properties

F-number	F/1.8
Cross-track FOV	11°
IFOV (cross-track x along-track)	155 x 171 $\mu\text{rad}$
Focal length	193.5 mm
Entrance pupil aperture	110 mm
Spectral Range	380 – 2500 nm
Spectral Sampling	7.4 nm



EMIT Coverage 12 October 2022



# Challenge

- Fixed ISS bandwidth limits
- Need to complete mission as fast as possible for risk reduction

# The EMIT Solution

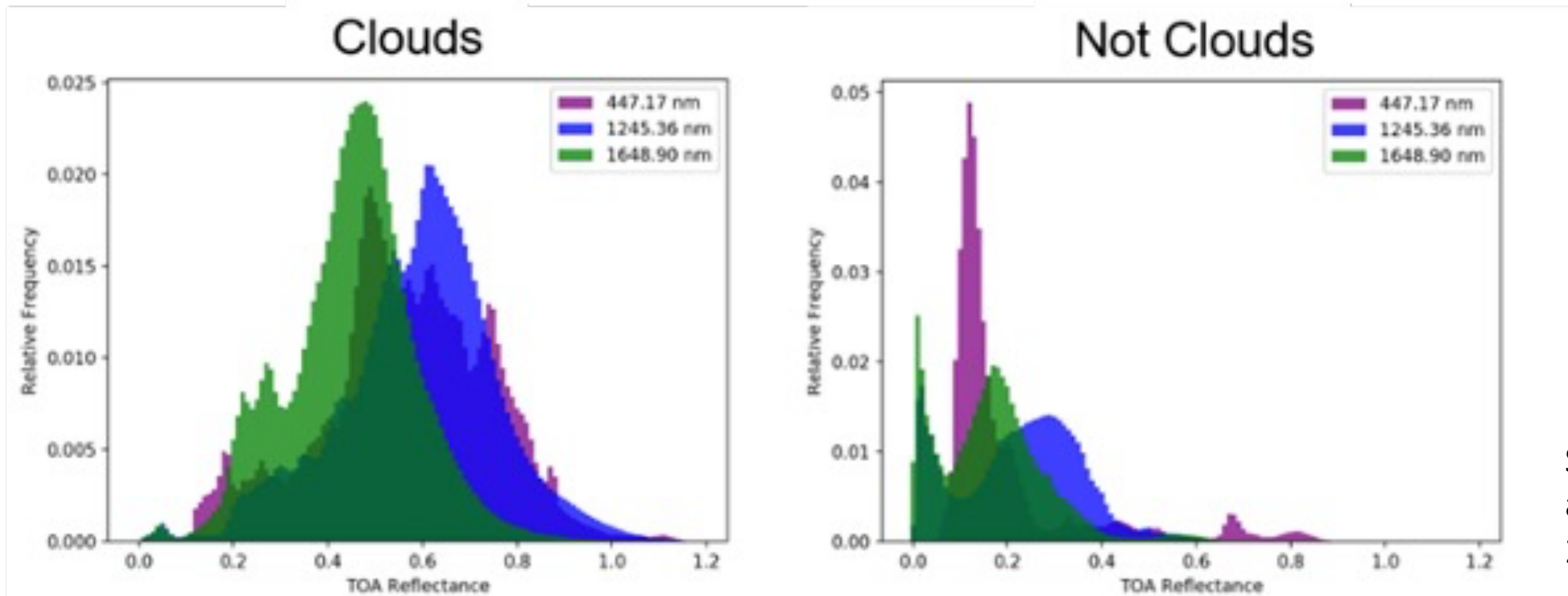
- Clouds cover approximately half of Earth's land mass
- Screen out obvious clouds in real time, at the sensor
- More thorough screening on the ground for product accuracy



# Three channel threshold of top of atmosphere reflectance

(must exceed threshold in all channels simultaneously)

Setting	450 nm	1250 nm	1650 nm
conservative	0.51	0.56	0.29
moderate	0.31	0.51	0.22
aggressive	0.28	0.46	0.22



Sandford et al., AMT 2020



# Relationship between Radiance, DN and $\rho$

$$L_i = \underset{\substack{\text{Gain} \\ \downarrow}}{g_i} [DN_i - \underset{\substack{\text{Dark level} \\ \downarrow}}{d_i}]$$

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$\downarrow$   
Solar zenith



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$$L_i = \underset{\substack{\text{Gain} \\ \downarrow}}{g_i} [DN_i - \underset{\substack{\text{Dark level} \\ \downarrow}}{d_i}] = \frac{\underset{\substack{\text{Solar} \\ \text{irradiance} \\ \downarrow}}{F_i} \rho_i \cos \theta_s}{\pi}$$

$\downarrow$  Solar zenith

## Threshold in DNs:

$$T_i = \frac{\underset{\substack{\text{TOA threshold from literature} \\ \downarrow}}{F_i} \alpha_i \cos \theta_s}{\pi g_i} + d_i$$

# Further simplification:

$$b_i = \frac{F_i \alpha_i}{\pi g_i}$$

# Onboard test:

$$T_i = d_i + b_i \cos(\theta_s)$$

Dark level

Brightness  
threshold at  
solar zenith zero

Actual solar  
zenith angle



# Onboard calculation

- Test three channels for each pixel. Any pixel that exceeds all three thresholds is marked cloudy

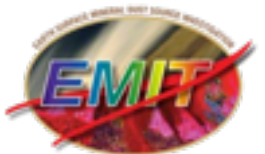
$$T_i = d_i + b_i \cos(\theta_s) \quad \text{for } i \in \{1, 2, 3\}$$

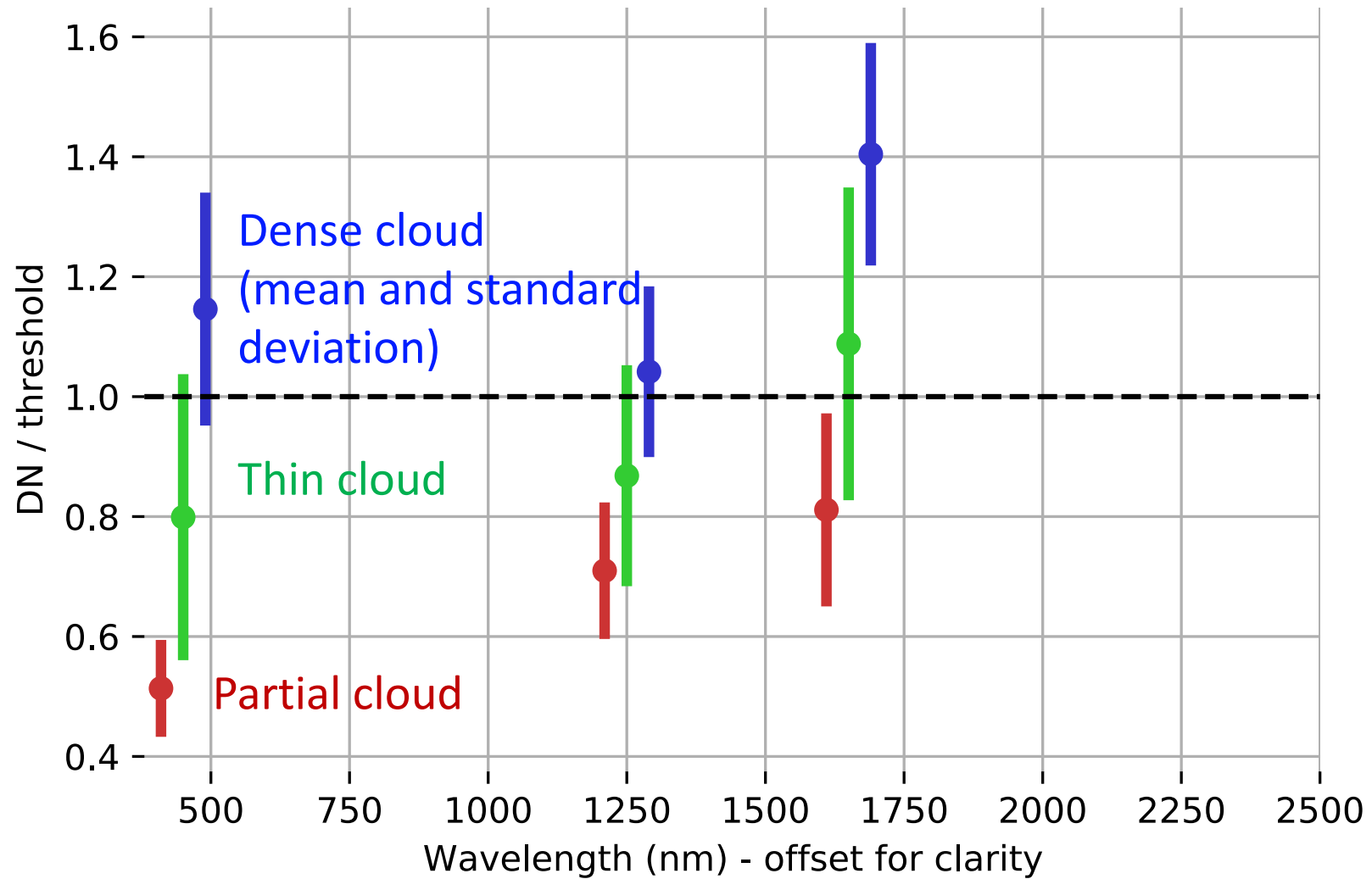
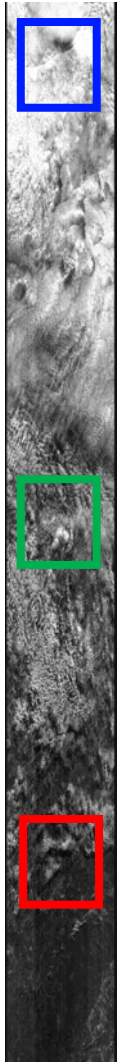
Dark level

Brightness  
threshold at  
solar zenith  
zero

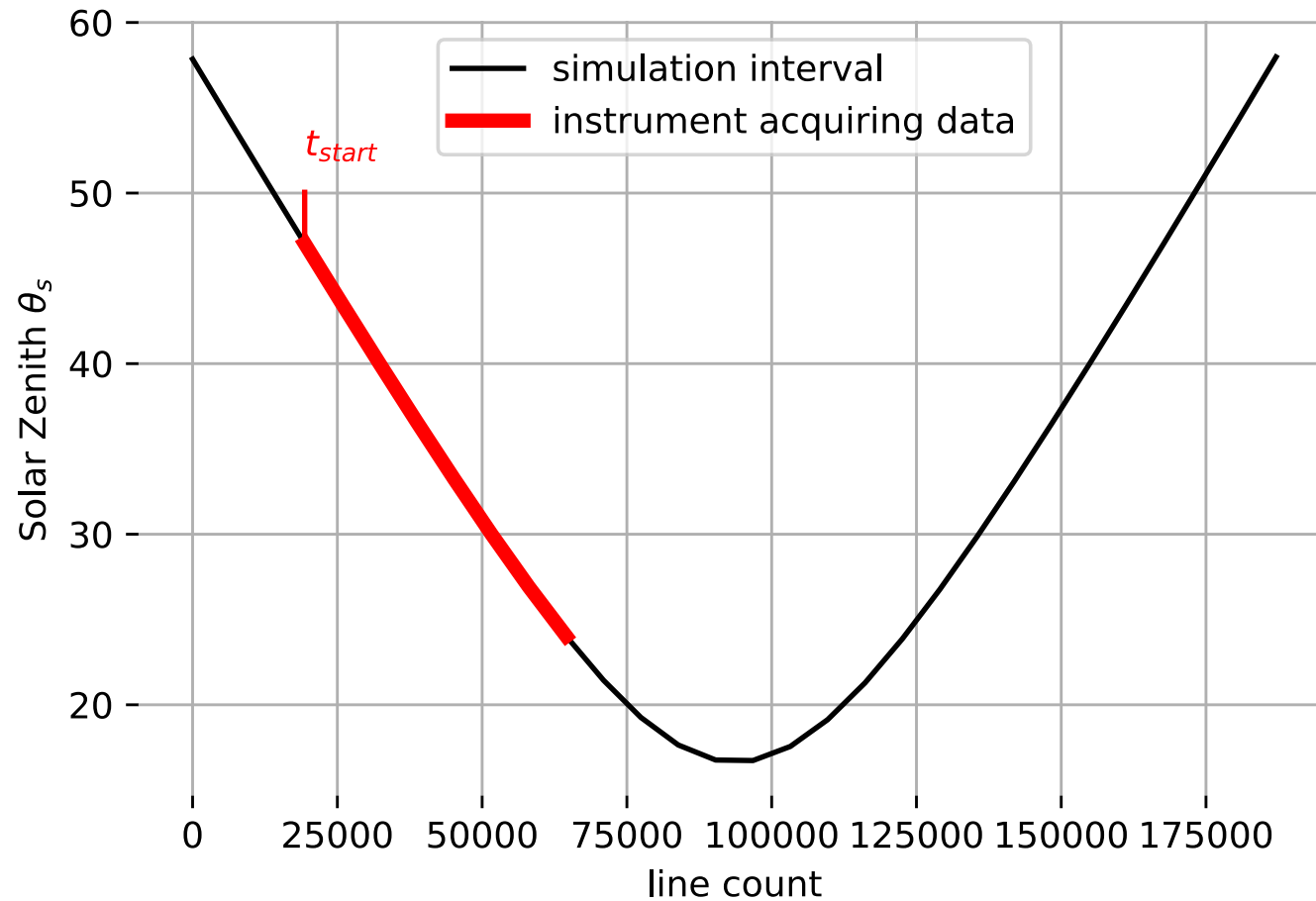
Actual solar  
zenith angle

- Any segment with more than 25% clouds is excised.



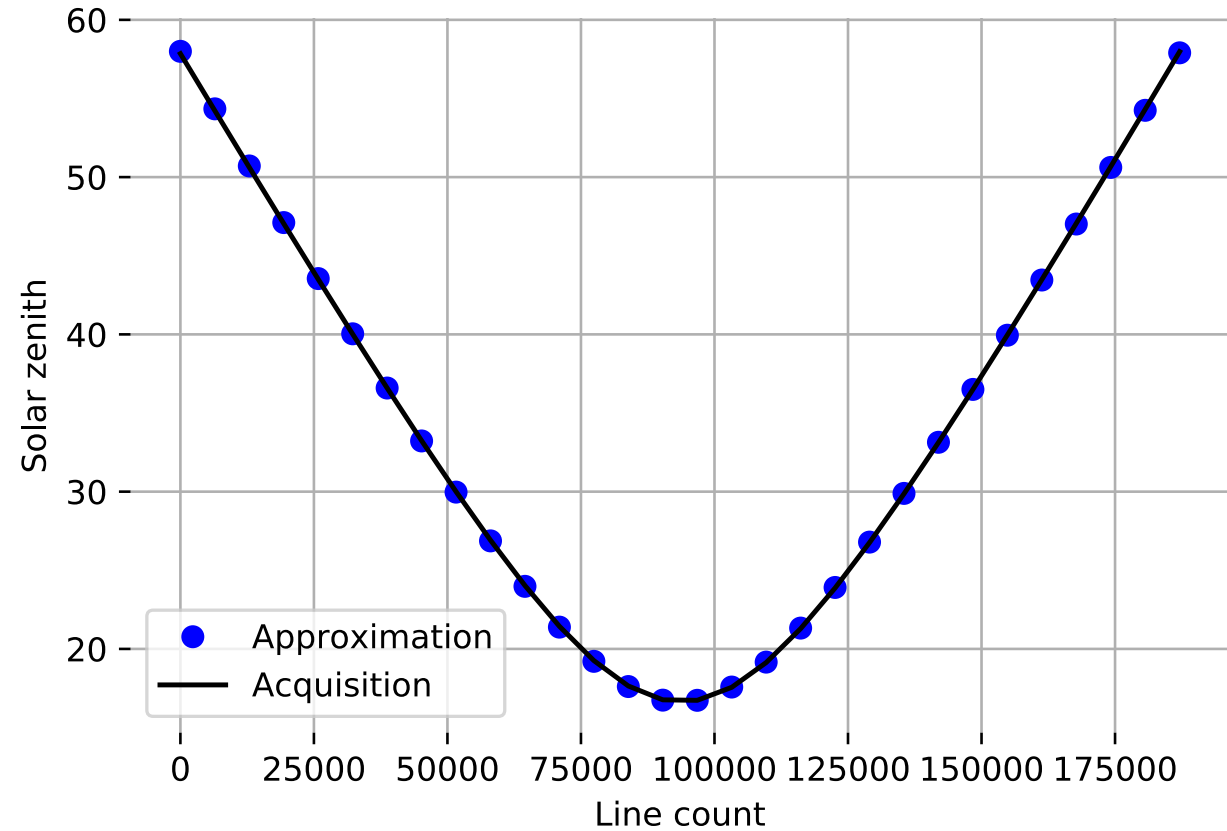


# TOA reflectance depends on solar zenith

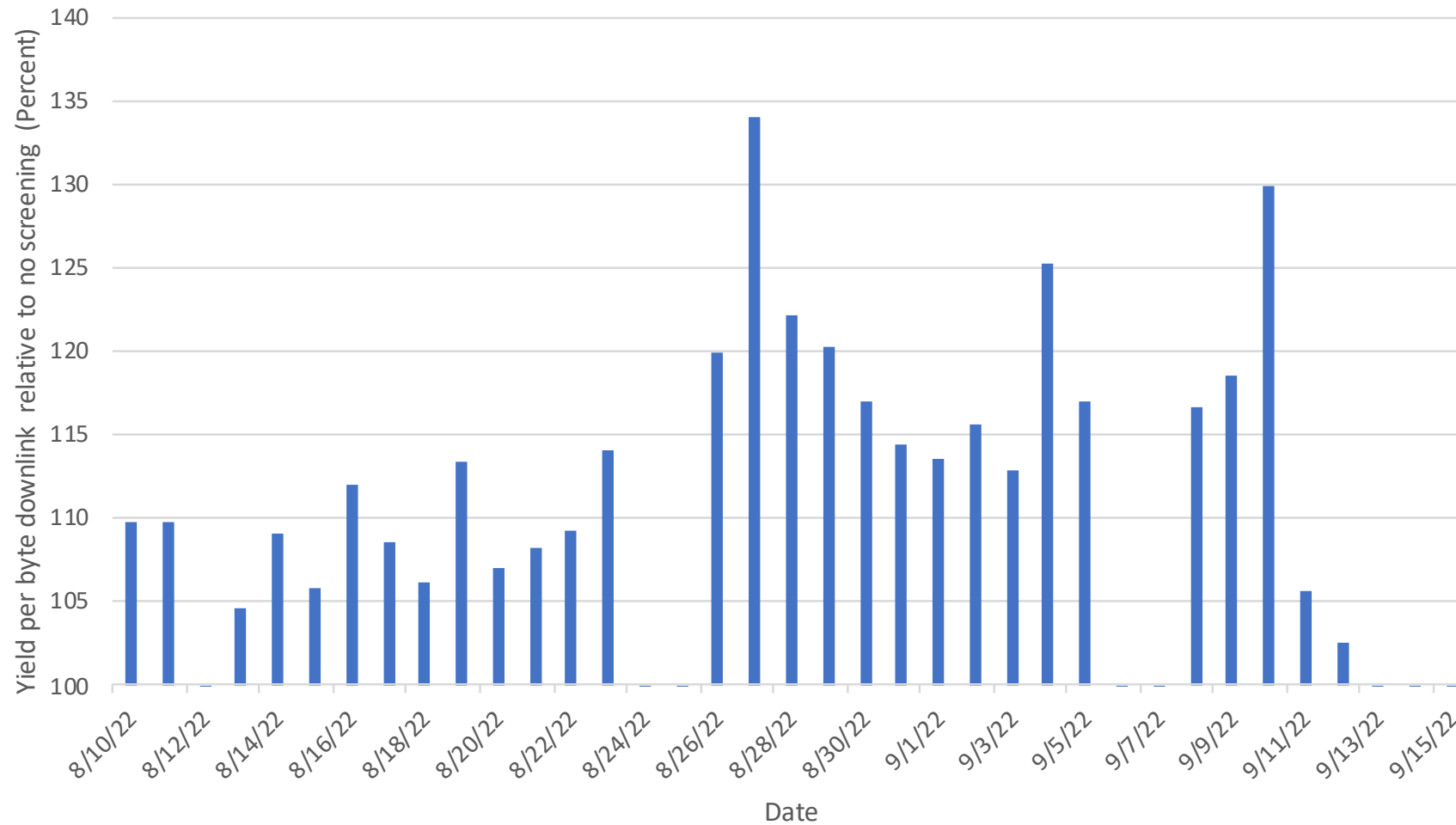


# Solar zenith approximation

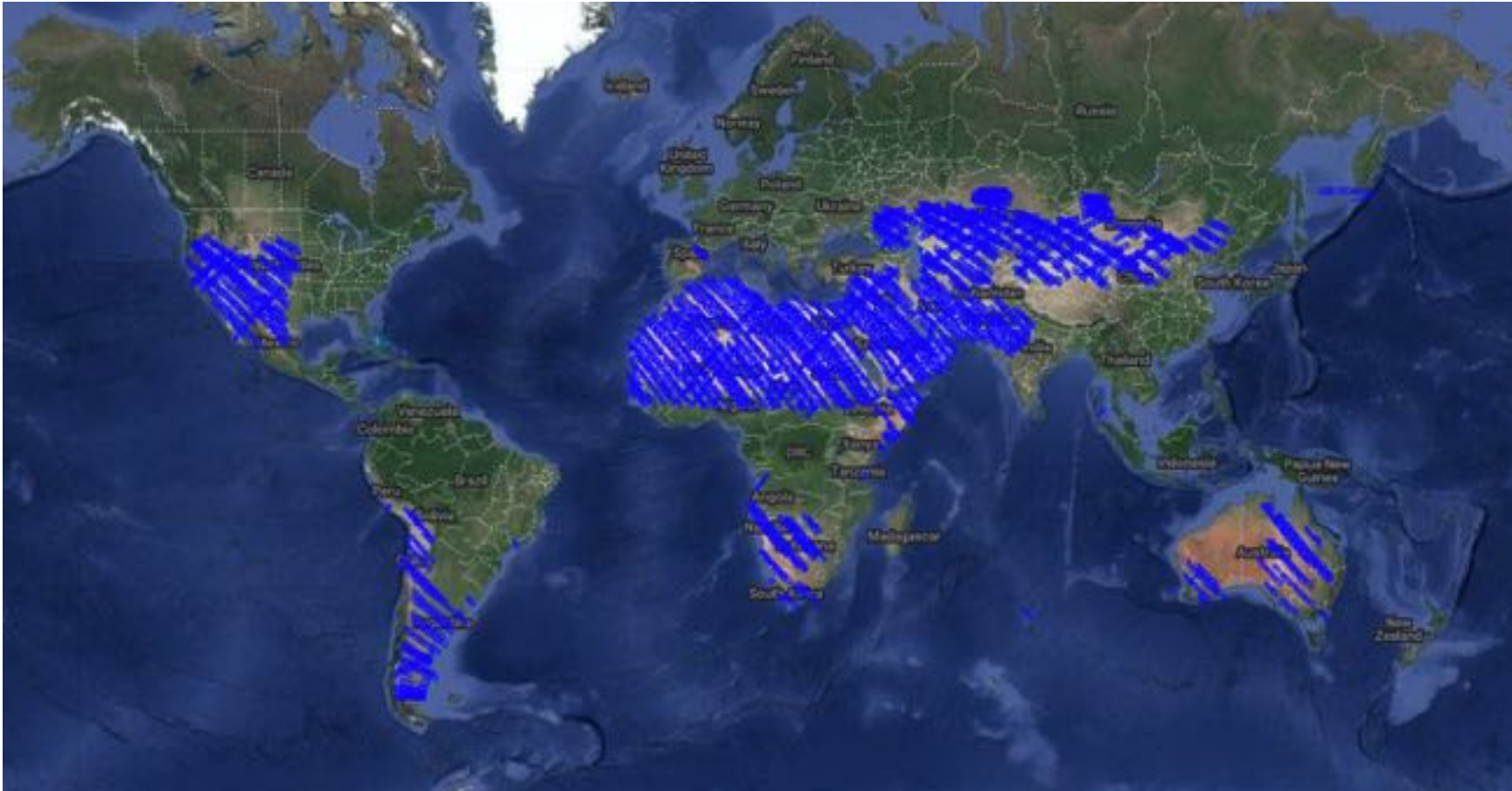
$$\theta_s = \sqrt{h_a + h_b \left( \frac{\ell + t_{start}}{t_n} + h_c \right)^2}$$



# Data yield improvements



# Challenge: arid lands

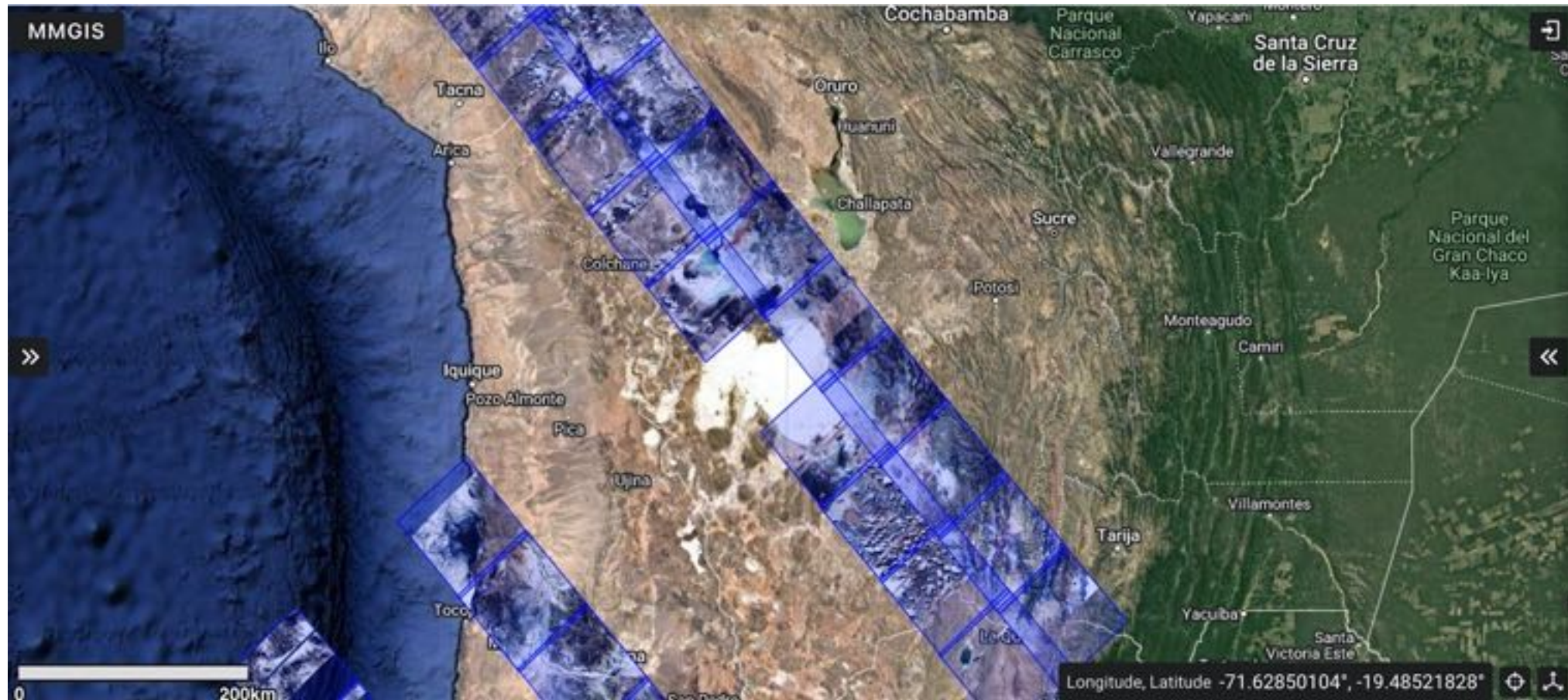




# Challenge: popcorn clouds



# One false positive



# Future improvements?

- Cirrus channel at 1380 (requires an “or” operator)
- Different spatial aggregation or partial-swath screening

